

Emulation Model in Architectural Education

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Abstract : It is of great importance for an architectural student to know the parameters through which he/she can conduct his/her design and makes his/her design effective in architectural education. Therefore; an empirical application study was carried out through the designing activity using the emulation model to support the design and design approaches of architectural students. During the investigation period, studies were done on the basic design elements and principles of the fall semester, and the emulation model, one of the designing methods that constitute the subject of the study, was fictionalized as three phased "recognition-interpretation-application". As a result of the study, it was observed that when students were given a key method during the design process, their awareness increased and their aspects improved as well.

Keywords : basic design, design education, design methods, emulation

Conference Title : ICCEA 2018 : International Conference on Civil Engineering and Architecture

Conference Location : Berlin, Germany

Conference Dates : May 21-22, 2018