

Kiddo: Design and Prototype of a Useable Mobile Application for Kids to Learn under Parental Control

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Abstract : A good and healthy seed will always produce a nice fruit, whereas an infected seed will produce an infected fruit. The same concept applies to the children, and the healthier the environment in which the kids grow, the more likely they become valuable members of society. Kiddo project introduces us to a mobile application that focuses on enhancing the sense of responsibility from a young age and makes raising kids fun and easy. The application aims to enhance the communication between parents and their children and to enrich the good habits of the kid. Kiddo Application enables kids to share their accomplishments with their peers in an interactive environment full of enjoyment, followed by parental monitoring to handle what their kids are posting and friends following. Kiddo provides the kids' and parents' society with a safe platform free of cyberbullying and inappropriate content with parents' fun engagement.

Keywords : kids social media, educational app, child-raising, parental control, cyberbullying, parent-child relationship, good habits

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