

# Fuzzy Adjacency Matrix in Graphs

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**Abstract**—In this paper a new definition of adjacency matrix in the simple graphs is presented that is called fuzzy adjacency matrix, so that elements of it are in the form of  $0$  and  $\frac{1}{n}$ ,  $n \in N$  that are in the interval  $[0, 1]$ , and then some characteristics of this matrix are presented with the related examples. This form matrix has complete of information of a graph.

**Keywords**—Graph, adjacency matrix, fuzzy numbers

## I. INTRODUCTION

**DEFINITION 1.** It is a classified tri-set  $(V(G), E(G), \psi(G))$  which consist of an non empty collection  $V(G)$ , Vertices  $E(G)$  edges and  $\psi(G)$  incidence function that attributes.

**Definition 2.** A pair of  $G$  Vertices which necessarily are not distinct to each  $G$  edge, If  $e$  is an edge and  $V_1, V_2$  are vertices that are connected by  $e$  therefore we will write  $\psi(G)(e) = V_1 V_2$

**Definition 3.** Two vertices of a graph which are placed on the same edge are called adjacent and two edges placing on the same vertex are also called adjacent edge.

**Definition 4.** An edge with two equal heads is called a loop and an edge with two distinct heads is called a linked loop.

**Definition 5.** If the collection of vertices and edges of a graph are finite that graph is called a finite graph.

**Definition 6.** The graph in which there is not any loop, and also between its vertices there is just one edge is called a simple graph otherwise it's called a multiple graph.

**Definition 7.** Both  $G$  and  $H$  graph are called a like wherever  $V(G) = V(H)$  and  $E(G) = E(H)$  and  $\psi(G) = \psi(H)$ , so we will write  $G=H$ .

**Definition 8.** Both  $G$  and  $H$  graph are called Homomorphic if the two-way written  $\theta: V(G) \rightarrow V(H)$  and  $\phi: E(G) \rightarrow E(H)$  exist so as to we will have  $\psi_G(e) = \psi_H(\phi(e))$  if and if only  $\psi_H(\phi(e)) = \theta(v)\theta(V)$ .

**Definition 9.** A simple graph in which two distinct vertices are connected together by one edge is called a complete graph.

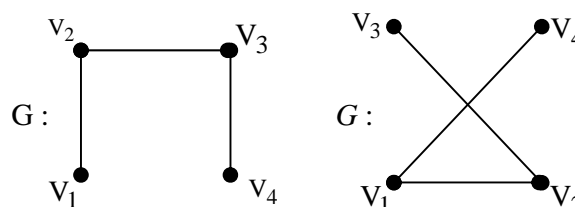
**Definition 10.**  $G$  graph is called a connectivity graph in case otherwise it is called non-connectivity graph.

**Definition 11.** The longest line between two vertices of the same graph is called the graph consistency.

**Definition 12.**  $G$  is used to show the supplementary graph of simple graph consisting of a collection of  $V$  vertices in

which both vertices are adjacent if and if only the vertices are not adjacent in  $G$ .

*Example 1.*



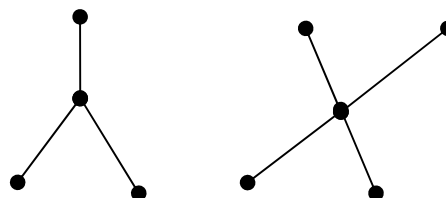
**Definition 13.** The edge of  $V$  vertices in the  $G$  graph is shown by  $D_G(V)$  and it is equal to the number of edge placed on  $V$ . in this definition each loop is counted as two edge.

**Theorem 1.**  $\sum_{V \in V} d(V) = 2E$  in which  $E$  shows the number of the graph edge.

**Definition 14.** The line of a graph that is equal that in both ends and its length is at least three called monocycle.

**Definition 15.** Graph is called three graphs when it lacks the loop.

*Example 2.*



**Theorem 2.** In each tree the both vertices are connected by using a unique line.

Proving: by using contradiction theorem.

**Theorem 3.** If  $G$  is a tree then we will have  $E = V - 1$  ( $E$  = the number of edge and  $V$  = number of Vertices)

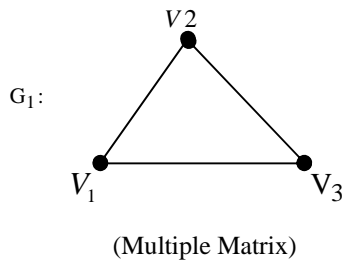
## II. INCIDENCE MATRIX AND ADJACENCY MATRIX

Parallel to each  $G$  graph there is an  $m \times n$  Matrix. ( $m$  = number of vertices and  $n$  = number of edge) that is called  $G$  incidence matrix. If we show vertices of  $G$  using  $V_1, \dots, V_m$  and the edge by  $e_1, \dots, e_n$  then the  $G$  incidence matrix will be a matrix like  $M(G) = [m_{ij}]$  in which  $m_{ij}$  is equal to the times that  $V_i$  is placed on  $e_j$  (i.e.  $0, 1, 2$ ). Also parallel to each  $G$  graph there is one  $n \times n$  matrix like:  $A(G) = [a_{ij}]$  in which  $a_{ij}$  equal the number of edge between two vertices  $V_j$  and  $V_i$ . it is obvious that if graph  $G$  is a simple graph, we will have :

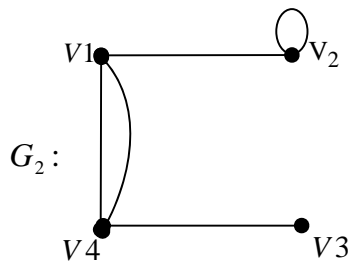
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$$a_{ij} = \begin{cases} 1 & \text{If } V_i \text{ and } V_j \text{ are connected by the same} \\ & \text{edge (they are adjacent)} \\ 0 & \text{Otherwise it is 0} \end{cases}$$

Two example of adjacency matrix (Complete simple matrix):



$$A_{G_1} = \begin{bmatrix} 0 & 1 & 1 \\ 1 & 0 & 1 \\ 1 & 1 & 0 \end{bmatrix}$$



$$A_{G_2} = \begin{bmatrix} 0 & 1 & 0 & 1 \\ 1 & 0 & 1 & 1 \\ 0 & 1 & 0 & 1 \\ 1 & 1 & 1 & 0 \end{bmatrix}$$

#### A. Properties of adjacency matrix

In adjacency matrix of a simple graph all elements placed on the diagonal are Zero. Adjacency Matrix of a graph is an isomorphic square matrix. The sum of each line in adjacency matrix of a graph shows the relevant degree of the line. In the fuzzy adjacency matrix of a complete graph all elements are one except the main diagonal.

### III. FUZZY SETS

**Definition 16.** If  $x$  is a set of elements which is shown by  $X$ , then the fuzzy set of  $\tilde{A}$  in  $X$  is defined as follow:

$$\tilde{A} = \{ (x, M_{\tilde{A}}(x) \mid x \in X \}$$

Here  $M_{\tilde{A}}(x)$  is  $x$  membership function or the membership degree in  $\tilde{A}$  membership function illusion  $X$  set in  $M$  area. If the area of  $M$  membership function only consists of Zero (0) and one then this set will be a classic set. And, if the set of  $M$  consist of real numbers between Zero and one the set of  $\tilde{A}$  will be a fuzzy set.

**Example 3.**

Suppose that fuzzy set of  $\tilde{A}$  is defined on a set of real numbers around 10 its membership function then is defined as follow: (fig. 1)

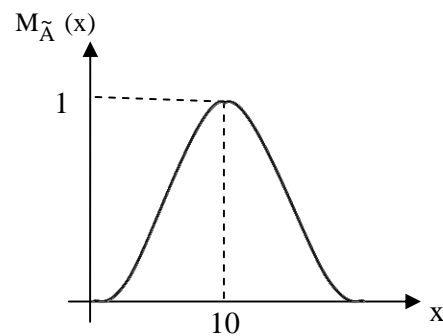


Fig. 1 membership function

**Definition 17.** The highest elements membership degree of a fuzzy set is called its height.

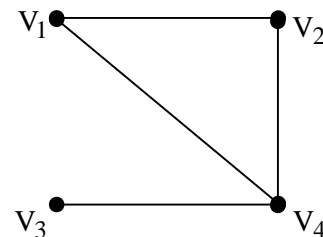
$$h(\tilde{A}) = \sup_{x \in X} \mu_{\tilde{A}}(x)$$

### IV. FUZZY ADJACENCY MATRIX IN GRAPH

If  $G$  is a graph and  $V_1, \dots, V_n$  are its vertices then  $A_f = [b_{ij}]_{n \times n}$  is called fuzzy adjacency matrix of the graph  $G$  so that:

$$b_{ij} = \begin{cases} \frac{1}{n} & n \text{ is the number of degree in the shortest line of } i, j \\ 0 & \text{If } i=j \text{ or is not relevant to } V_i \text{ and } V_j \end{cases}$$

**Example 4.**



$$A_F = \begin{bmatrix} 0 & 1 & 1 & \frac{1}{2} \\ 1 & 0 & 1 & \frac{1}{2} \\ 1 & 1 & 0 & 1 \\ \frac{1}{2} & \frac{1}{2} & 1 & 0 \end{bmatrix}$$

A. Fuzzy adjacency matrix

Theorem 4.

- i) Fuzzy adjacency matrix is an isomorphic graph.
- ii) If  $A=[a_{ij}]$  is adjacency matrix and  $A_F=[b_{ij}]=a_{ij}$
- iii) If  $G$  is a complete graph  $A_F=A$
- iv) If  $G$  is a connectivity simple graph then all elements except the main diagonal are non-Zero.

Theorem 5.

Function of proximity degree of graph

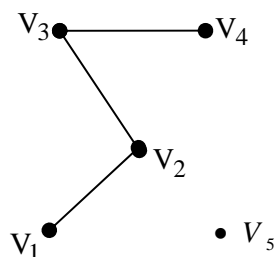
If  $G$  is a simple graph and  $A_F=[b_{ij}]$  is its fuzzy adjacency

Then  $\mu_f$  is called the function of proximity degree of  $V_i, V_j$  Vertices so as to

Example 5.

$$\mu_f : V \times V \rightarrow [0,1]$$

$$\mu_f : V_i \times V_j \rightarrow a_{ij} \quad (i \neq j)$$



$$A_F = \begin{bmatrix} 0 & 1 & \frac{1}{2} & \frac{1}{3} & 0 \\ 1 & 0 & 1 & \frac{1}{2} & 0 \\ \frac{1}{2} & 1 & 0 & 1 & 0 \\ \frac{1}{3} & \frac{1}{2} & 1 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 \end{bmatrix}$$

$$\mu_f(V_1, V_2) = 1, \quad \mu_f(V_1, V_3) = \frac{1}{2}, \dots$$

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