

AC Signals Estimation from Irregular Samples

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Abstract—The paper deals with the estimation of amplitude and phase of an analogue multi-harmonic band-limited signal from irregularly spaced sampling values. To this end, assuming the signal fundamental frequency is known in advance (i.e., estimated at an independent stage), a complexity-reduced algorithm for signal reconstruction in time domain is proposed. The reduction in complexity is achieved owing to completely new analytical and summarized expressions that enable a quick estimation at a low numerical error. The proposed algorithm for the calculation of the unknown parameters requires $O((2M+1)^2)$ flops, while the straightforward solution of the obtained equations takes $O((2M+1)^3)$ flops (M is the number of the harmonic components). It is applied in signal reconstruction, spectral estimation, system identification, as well as in other important signal processing problems. The proposed method of processing can be used for precise RMS measurements (for power and energy) of a periodic signal based on the presented signal reconstruction. The paper investigates the errors related to the signal parameter estimation, and there is a computer simulation that demonstrates the accuracy of these algorithms.

Keywords—Band-limited signals; Fourier coefficient estimation; analytical solutions; signal reconstruction; time.

I. INTRODUCTION

ESTIMATING the amplitude and phase of a signal accurately is very important in many areas, even when the frequencies contained in the signal are already known [1]. These include the dual-tone multiple frequencies (DTMF) signal detection in digital communications, ECG sinusoidal interference cancellation, recovery of biomedical signals, and pitch detection in automated transcription. In power systems, estimation of the harmonic components is necessary to ensure the quality of power supply.

In signal processing, reconstruction usually means determination of an original continuous signal from a sequence of equally spaced samples. It is a well-known fact that any real signal which is transmitted along a channel-like form will have a finite bandwidth. As the result, the received signal's spectrum cannot contain any frequencies above a maximum value, $f_{max}=Mf$ (f is the fundamental frequency). Consequently, M frequencies provide a specification of everything we know about the signal spectrum in terms of a DC level plus the amplitudes and phases of just— i.e. all the information we have about the spectrum can be specified by $2M+1$ numbers. Many attempts have been made in respect to application of sampling techniques supported by optimal methods of reconstruction of band-limited signals in the form

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of a Fourier series (trigonometric polynomials) [2-5].

This paper analyses the sampling of an analogue multi-harmonic input signal, as opposed to the method based on the integration of the input analogue signal [6], along with the problem of subsequent reconstruction of the processed signals. It was noticed in [7] that the ac signal integration method produces a regular form of system matrix in the derived system of equations, provided an adequate choice is made regarding the time parameters within which the integration is done; this makes it possible to have much more efficient reconstruction procedure subsequently. If the samples were assumed to be measured without errors, the presented algorithm, without any further modifications, can be used for signal reconstruction of periodic band-limited signals, which is the situation that occurs in a simulation. In a real environment and when the measuring is performed in practice, the samples are measured with error. In this case, the suggested algorithm must be modified, in order to be able to determine the best signal estimate, according to the criterion assumed, just like in [5, 6, 8-11].

The proposed algorithm for estimation is based on the use of the values that were obtained as a result of the sampling of the continual input signal. This kind of processing must be done as many times as was needed to enable the determination of the unknown signal parameters. The obtained system of the linear equations can be simply solved by using the derived analytical and summarized expressions. For the estimation of amplitude and phase of a complex ac signal, the algorithm requires $O((2M+1)^2)$ flops, while the straightforward solution of the obtained equations takes $O((2M+1)^3)$ flops. For this reason, the proposed method offers a significant improvement in computational efficiency over the standard reconstruction algorithms, at a lower numerical error. The method is designed for very accurate RMS measurements of periodic signals, and can be applied for precise measurements of other important quantities such as power and energy. They can also be applied in signal reconstruction, spectral estimation, system identification, as well as in other important signal processing problems.

II. PROBLEM FORMULATION

Let us assume that the input signal of the fundamental frequency f is band limited to the first M harmonic components. This form of continuous signal with a complex harmonic content can be represented as a sum of the Fourier components as follows:

$$s(t) = a_0 + \sum_{k=1}^M a_k \sin(k2\pi ft + \psi_k) \quad (1)$$

By sampling the signal (1), and by forming a system of

$$\begin{aligned}
 a_0 &= \frac{\mathbf{X}_{2M+1,1}}{\mathbf{X}_{2M+1}} \\
 \psi_k &= \arctg \frac{\mathbf{X}_{2M+1,M+k+1}}{\mathbf{X}_{2M+1,k+1}} \\
 a_k &= \frac{1}{A_k \mathbf{X}_{2M+1}} \sqrt{\mathbf{X}_{2M+1,k+1}^2 + \mathbf{X}_{2M+1,M+k+1}^2}
 \end{aligned}
 \tag{14}$$

As shown in relation (14), the proposed processing method can be used to perform an estimation of the unknown parameters of the periodic band-limited signal, based on the explicit and summarised analytical expressions. It is a fact that the obtained system of equations (3) can be described, after the processing, by a special form of the determinant (which is summarized as the Van der Monde's determinant). This fact enables factoring and application of transformations that can be applied only on determinants. Any other procedure would lead to a much more complex calculation and to relations that are mathematically much more demanding. Owing to this, any subsequent calculation conduct towards reconstructing a periodic signal will not be related either to determinants themselves or to the procedures that are typically used in their solving. The obtained result clearly suggests that it is not necessary to use the standard procedure for solving the system of equations, as suggested in [6].

Table I presents the results obtained through the application of the derived relations for solving the observed system of equations (3), taking that $M=7$, $f=50$ Hz, $t_f=0.001$ s. This results were compared with the solution obtained from GEPP algorithm (Gaussian elimination with partial pivoting), offered in the Matlab program package itself (all of the calculations are done in IEEE standard double floating point arithmetic with unit round off $u \approx 1.1 \times 10^{-16}$).

TABLE I
 RESULTS OBTAINED THROUGH THE APPLICATION OF THE DERIVED
 EXPRESSIONS (7) AND (11)-(13)

\mathbf{X}_{2M+1}	$\mathbf{X}_l^1; l=1, \dots, 15$
96.2746562	77.3751539; 240.7369977; 585.7387744; 1048.6023899; 1601.6571515; 2122.6636989; 2515.8984526; 2655.5007221; 557.8121810; 2190.4815359; 1686.1064501; 1129.5098525; 644.9058063; 279.7307319; 94.0066154

The values in columns separated by commas correspond to the solution for derived relations with different orders. This means that in the column for \mathbf{X}_l^1 values 77.3751539; 65.8192372; -96.0730198; 82.9370773; etc. correspond to $\mathbf{X}_1^1=77.3751539$; $\mathbf{X}_2^1=65.8192372$; $\mathbf{X}_3^1=-96.0730198$; $\mathbf{X}_4^1=82.9370773$, respectively. The difference in the obtained values (Table 1) and results obtained with GEPP algorithm was equal to 1×10^{-14} . The derived relations produce solutions that are practically identical to the procedure that is most commonly used in solving systems of linear equations.

III. PROPOSED RECONSTRUCTION ALGORITHM AND UNCERTAINTY ANALYSIS

The proposed algorithm for signal reconstruction is presented in the form of a flow-chart in Fig. 1.

When using the proposed algorithm, the first step to be taken is to ensure that the order of the highest M harmonic component in the processed signal spectrum is known in advance or adopted in advance, accepting that an M determined in this way is bigger than the expected (real) value. One of the well-known methods can be used to estimate the frequency spectrum. Two accurate frequency estimation algorithms for multiple real sinusoids in white noise based on the linear prediction approach have been developed in [16]. The first algorithm minimizes the weighted least squares (WLS) cost function, subject to a generalized unit-norm constraint. At the same time, the second method is a WLS estimator with a monic constraint. Both algorithms give very close frequency estimates whose accuracies attain Cramér–Rao lower bound for white Gaussian noise. A modified parameter estimator based on a magnitude phase-locked loop principle was proposed in [17]. It showed that the modified algorithm provided tracking improvements for situations in which the fundamental component of the signal became small, or disappeared for certain periods of time.

In order to recalculate unknown parameters (amplitude and phase) of the processed periodic signals, it is necessary to have the results of the sampling of the input analogue signals $s(t_l)$, (equation (2)). The sampling of the input signal must be done in $2M+1$ points, so as to be able to re-calculate all of the unknown values. The samples of the input signal are obtained by means of sampling in a precisely defined time moments, which are referred in relation to the detected moment of zero crossing. The values of the derived expressions depend on the measured frequency f (Fig. 2), because the values of the determinant elements are calculated based on coefficient α_l according to equation (4). Apart from this, other parameters of the derived system of equations will not be dependent on the frequency of the carrier signal and the starting moment of integration of the input signal, as was the case in [7].

Due to the presence of the error in determining the samples $s(t_l)$ and variables α_l , which is caused by their dependence on the carrier frequency f of the processed signal, in the practical applications of the proposed algorithm we need to have the best estimate of the given values, according to the criterion assumed. This can be done by the means of recalculation of the values $s(t_l)$ and α_l , through N passages, (N is arbitrary). In this process we form series $s(t_l)_n$ and α_{ln} ($n=1, \dots, N$), as it is given in the proposed algorithm (Fig. 1). The random errors Δ_n of measurements are unbiased, $E(\Delta_n)=0$ have the same variance $\text{var}(\Delta_n)=\sigma^2$, and are not mutually correlated. Under these assumptions, we can use the weighted average procedure for decreasing random errors in determination of observed values. The weighted average is used for measurements that are not correlated and have a varying degree of accuracy. The averages $\hat{s}(t_l), \hat{\alpha}_l$ of the values $s(t_l)$

and α_l are calculated for all $l=1, 2, \dots, 2M+1$ and $n=1, 2, \dots, N$ as:

$$\hat{s}(t_l) = \frac{\sum_{n=1}^{N_s} w_{sn} s(t_l)_n}{\sum_{n=1}^{N_s} w_{sn}}; \hat{\alpha}_l = \frac{\sum_{n=1}^{N_\alpha} w_{\alpha n} \alpha_{ln}}{\sum_{n=1}^{N_\alpha} w_{\alpha n}}; \sum_{n=1}^{N_s} w_{sn} = \sum_{n=1}^{N_\alpha} w_{\alpha n} = N \quad (15)$$

where $w_{sn}, w_{\alpha n}$, are non-negative weights of series $s(t_l), \alpha_l$. The N_s, N_α , defines the numbers of different values in above series through N passages. The same result (equation (15)), given the adopted suppositions, will be produced by the last square (LS) estimator, after performing the minimisation of the residual sum of squares [18]. The value of N will depend on the required speed of processing – the higher the N , the more precise the estimation of the value is. In the concrete case, the estimation procedure does not require the matrix inversion and is considerably less demanding from the processor aspect, than the methods described in [19]. In addition to this, when the proposed algorithm is used in simulations, the estimation of the given variables (equation (15)) will not be necessary, which will significantly reduce the processing time needed for its realization. The proposed solution can be modified, in order to reduce the error in determining the samples of the input signal. In [20] it was shown that implementation of sampling and reconstruction with internal antialiasing filtering radically improves performances of digital receivers, enabling reconstruction with a much lower error.

It is necessary to note that the frequencies of the proposed signal may show some differences in relation to the given ones – that is to say that a large or a small frequency mismatch (FM) may exist in real applications. In [21, 22], a new least mean squares (LMS) based Fourier analyser is proposed. This analyser works simultaneously – on one side, it estimates the discrete Fourier coefficients (DFCs) and on the other side, it accommodates the FM. This analyzer can very well compensate for the performance degeneration due to the FM. With every passage of the described algorithm (Figure 1), the moment of sampling is referred to the detected zero-crossing of the processed signal, and its basic frequency is also calculated at the same time. In this way, the determination of the unknown parameters of the processed periodic signal is less dependent on the possible FM, when compared to the algorithm analyzed in [21, 22] (the parameters analyzed in this paper are less inter-dependent). However, if the signal-to-noise ratio were to be very low and accompanied by a marked FM, it would still be possible to modify the described estimation procedure in a way presented in [21, 22], without adding any requirements to the realization.

After using the procedure described above to perform the estimation of the value of samples $s(t_l)$ and variables α_l , it is necessary to perform the re-calculation of the unknown amplitudes and phases, based on the relation (14), and for all of the harmonic components of the processed band-limited periodic signal. According to the Fourier coefficients

determined in this way, it is possible to perform the calculation of the effective value of the signal, the active power and energy. When this is done, it is possible to start again the sampling of the processed signal.

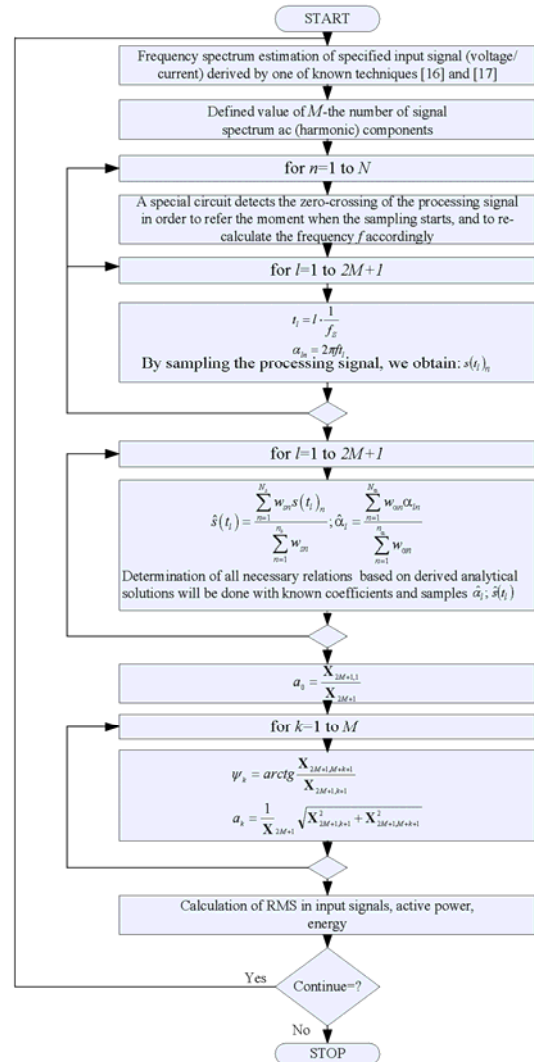


Fig. 1 Flow-chart of proposed reconstruction algorithm

Fig. 2 shows the influence of the error in determining the frequency of the carrier signal on the relative error in determining the value of system determinant, for various harmonic contents of the input periodic signal. It is this very type of error that has the greatest impact on the calculated value of determinants and co-determinants (equations (7) and (11)-(13)), due to the manner in which the values of the elements in these determinants are defined (equation (4)). The immunity of algorithm could be improved by applying a more complex algorithm for the detection of signal zero-crossing moments [23]. In [24] special attention is given to uncertainty analysis for the calibration of high-speed calibration systems. The effect of the uncertainty created by the time base generator (jitter) can be modelled as non-stationary additive noise. The paper [24] also develops a method to calculate an

uncertainty bound around the reconstructed waveform, based on the required confidence level. The error that appears because of the supposed non-idealities that exist in the suggested reconstruction model is within the boundaries specified by [24] and [25]. A sensitivity function is commonly formulated assuming noise-free data. This function provides point-wise information about the reliability of the reconstructed signal before the actual samples of the signal are taken. In [25], the minimum error bound of signal reconstruction is derived assuming noise data.

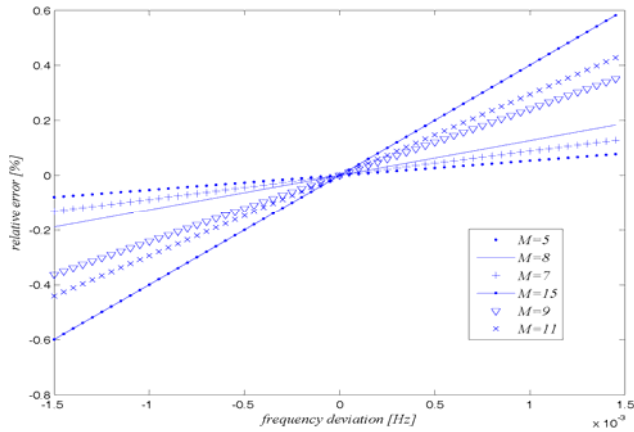


Fig. 2 Relative error in calculation of the system determinant as function of error in synchronization with frequency of fundamental harmonic of the input signal ($f=50$ Hz, $t_f=0.001$ s)

Unlike the procedure described in [7], the algorithm proposed here is much less sensitive to the variation in the frequency of the carrier signal. The moments t_i in which the sampling of the input signal is done can be completely random (asynchronous) and independent of the frequency of the processed signal, due to the way in which they are defined in equation (4). The interval between two consecutive samples is actually dependent primarily on the speed of the S/H (sample and hold) circuit and the AD (analogue to digital) conversion circuit, with which a numeric equivalent to the sample of the input signal is formed. However, due to the practical realization and the way in which real sigma-delta ADC function, the t_i moments can be defined as $t_i = i t_{sample}$, where $t_{sample} = 1/f_s$ (f_s is the sampling frequency). The start of the sampling must be referred in relation to the detected zero crossing of the input signal.

A. Numerical complexity of proposed algorithm

Based on the type of the derived relations ((7) and (11)-(13)), the conclusion is that their realization requires a total of $(2M+1)(4M^3+2M+1)$ multiplications and $(2M+1)\left(2^{2M} - \frac{1}{2}\binom{2M}{M}\right)$ additions. However, due to the method used to determine the unknown parameters of the processed signals (equation (14) and Fig.1); the necessary number of numeric operations is significantly reduced. When

the form of the derived relations (11)-(13) is observed, it can be noticed that they contain products that are almost completely identical. In other words, only the products in the denominators of the derived relations have a slightly different form. After the calculation defined in (14), the common factors in the formed products are abbreviated during the division operations. For this reason, the total number of operations is reduced to $18M^2 + 12M + 2$, meaning that the proposed algorithm required $\frac{9}{2}(2M+1)^2$ flops. This number of operation counts was obtained for the case involving $N=1$ (without an estimation procedure, the equation (15)), which requires the additional $(2N+2)(2M+1)$ multiplications and $4N(2M+1)$ additions to be realized. If, in addition to this, the described estimation procedure is performed, then the proposed algorithm takes only $O(N(2M+1) + (2M+1)^2)$ flops.

The analytical expressions (11)-(13) are correct, while the error that occurs in their implementation appears because of the numeric procedure used in their calculation (in realizing adding and multiplication). The values of the possible error are defined and analyzed in [26], while it was also proved that the algorithms that solve the Vandermonde-like systems (equation (3)) are much more accurate (but no more backward stable) than GEPP (which requires $\frac{2}{3}(2M+1)^3$ flops) or algorithm with QR factorization (which requires $\frac{4}{3}(2M+1)^3$ flops). It follows that proposed algorithm has a higher efficiency than other well-known methods used for solving system of equations like the systems obtained here (3), [26].

While the computational load of one iterative step involving FFTs (which requires $O((2M+1)\log(2M+1))$ flops) does not change with the number of sampling values for some of the non-matrix implementations, the speed of convergence is improved if more points are available [27]. This also corresponds to the natural intuition that the knowledge of more sampling values should lead to better convergence. A larger number of sampling points or a larger spectrum forces to deal with larger matrices. Therefore the computational load for standard matrix methods (either iterative or those using pseudo-inverse matrices) increases quickly. Thus they may be extremely efficient for the situation with a few sampling points, but fairly slow if there are many sampling points. Quite the contrary happens for the methods proposed here. The suggested algorithm is non-iterative and therefore much faster. Also, only the number of the unknowns defines the number of samples required by the proposed algorithm in order to perform the reconstruction in the observed system (3) ($2M+1$ unknown is parameters). This is opposed to the FFT, where the precision increases with the increased number of samples. This is the main reason why derived analytical solution is more computationally attractive for moderately sized problems [26]. Moreover, this feature makes it feasible

for large reconstruction problems. In addition, the method is free from the effects of spectral leakage, which a common problem in reconstruction algorithm based on the use of FFT [27].

B. Computing time

The suggested algorithm can be applied in operation with sigma-delta ADC, thus enabling high resolution and speed in processing of input signals. This is an important difference to be taken into consideration when comparing its implementation in this approach (to processing), to the results presented in [7]. The time needed to perform the necessary number of samplings of the input signal that is the object of reconstruction can be defined as $(2M + 1)t_{sample}$, which represents the value approximate to the time needed for reconstruction (in simulation). In practical applications of the proposed algorithm, the determined time for the reconstruction of the processing signal ought to be increased by the time necessary to estimate the variables $s(t)$ and α_1 (this time is directly dependent on the value N), and the time interval Δt which is necessary to perform all the other recalculations according to the proposed algorithm. Due to all that has been said, the reconstruction time can be defined as $N(2M + 1)t_{sample} + \Delta t \approx N \frac{1}{f} + \Delta t$, because of the necessary synchronization with the zero crossing of the input signal. The speed of the proposed algorithm makes it as fast as the algorithms analyzed in [28, 29].

In order to demonstrate the efficiency of the new procedure there is a comparison of the computing time of the proposed algorithm to GEPP algorithm in solving the system of equations (3), Table II (using Matlab program package, version R2006a). The circumstance of verifying real-time characteristic is in computer with Intel Pentium 2.0G Dual CPU, 2Gb RAM, and Windows XP 2002 operation system. The results given in Table II practically present the estimate value of the time interval Δt . The proposed procedure shortens the time needed for calculation by 2 to 3 times, depending on the number of the harmonic components of the processed signal. With a more powerful hardware platform and a different program environment, the time for the realization of the proposed algorithm will be many times shorter.

TABLE II
 COMPARISON OF THE COMPUTING TIME

Number of harmonic components, M	PROPOSED ALGORITHM	GEPP algorithm
5	0.00087 s	0.00171 s
7	0.00094 s	0.00215 s
8	0.00098 s	0.00251 s
9	0.00106 s	0.00297 s
11	0.00121 s	0.00399 s
15	0.00188 s	0.00564 s

Reference [30] gives a measurement of the required processor time, in the realization of the matrix method in the

reconstruction of signals, in the form in which it is implemented in many program packages. The method suggested by this paper does not require any special memorization of the transformation matrix, nor does it require recalculation of the inversion matrix. In this way, it is much more efficient in implementation and it is not limited only to sparse matrices.

IV. SIMULATION OF THE PROPOSED RECONSTRUCTION ALGORITHM

Additional testing of the proposed algorithm was carried out by simulation in the program package Matlab and SIMULINK. Since measurement is corrupted by noise, the reconstruction is an estimation task, i.e. the reconstructed signal may vary, depending on the actual noise record. We investigate the issue of noise and jitter on the estimation method. The presence of the noise and jitter causes false detection of signal zero-crossing moments, giving an incorrect calculation of derived relations. Apart from this, an error occurs in determining the value of the samples of the processed signal. This error appears as a result of the imprecision in determining the time moment at which sampling is done, as well as a result of the error introduced by the real ADC.

Since the suggested reconstruction algorithm is practically based on the standard hardware components with which the sampling of the input analogue signal is done, the model that was used in simulation was the system shown in Fig. 3. A sigma-delta ADC with corresponding circuit for S/H was used to perform the conversion [31]; at the same time, the measuring of the frequency of the carrier signal was done in the way suggested in [23], i.e. by using comparator (Schmitt-triggers), we can detect the passing of the multi-harmonic input signal through zero and in this way detect this frequency.

The input signal is formed as a super-position of harmonic components within the „Multi-harmonic input signal“ block. Since the presence of the noise and jitter causes false detection of signal zero-crossing moments, there is a separate model that simulates their impact on the signal that is processed according to the proposed algorithm. All Taylor expansions of jitter are biased [32]; therefore, the correct way to include jitter is to include a variable delay in the signal path. The model by which the jitter presence is simulated is made of the Pulse Generator and Random Number, whose outputs are taken to the circuit with the Variable Transport Delay. Fig. 3 shows the addition of the white Gauss noise to the complex periodic signal. In the original toolbox all, the possible noise sources (mainly the contributions of the operational amplifiers and of the voltage references) were supposed to be white. The noise power in the block „Band-Limited White Noise“ is the height of the PSD (Power Spectral Density), expressed in V^2/Hz . By using the simple Relay block shown in Fig. 3, the signal formed in this way, is transformed into a series of right-angle impulses, by the means of which the frequency of the fundamental harmonic was measured within the „S-Function“

block [23].

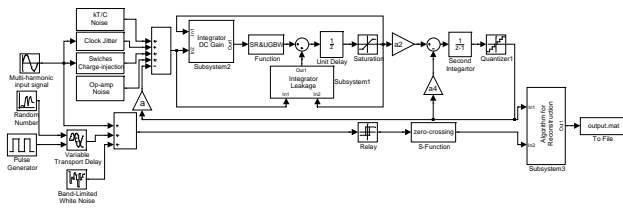


Fig. 3 SIMULINK model of the circuit for the realization of proposed reconstruction algorithm

A. Model of sigma-delta ADC

In order to have a highly accurate simulation of the conversion circuit, a sigma-delta ADC model described in [33] was used (the effective resolution of the ADC during the simulation was 24 bit, and sampling rate $f_s=1$ kHz). In order to have a better picture of the performances of the simulation model, Fig. 4 shows detailed models of the clock jitter noise, kT/C noise and the op-amp's thermal and flicker noise at low frequencies. Considering that the noise power is additive, the PSD can be considered as the sum of a term due to flicker ($1/f$) noise and one due to thermal noise, associated to the sampling switches and the intrinsic noise of the operation amplifier. Here, k , T , and C are Boltzmann's constant, the temperature in Kelvin, and the sampling capacitor, respectively. The V_n denotes the input-referred thermal noise of the op-amp. Flicker ($1/f$) noise, wide-band thermal noise and dc offset contribute to this value. The total noise power V_n^2 can be evaluated, through transistor level simulation, and during the simulation it is assumed that $V_n=30 \mu V_{rms}$, while the value of the sampling capacitance was $C=2$ pF. The effect of clock jitter was simulated by using a model separately shown in Fig. 4, under the assumption that the time jitter is an uncorrelated Gaussian random process having a standard deviation $\Delta\tau$. This model of the jitter was described and analyzed in detail in [34], where it was shown that the noise floor is dependent on the input sinusoidal frequency. During the simulation, the value of jitter was 1ns (standard deviation $\Delta\tau$). In the course of the simulation conducted in this way, the output PSD of the ideal, thermal noise affected and clock jitter affected was in the range of -100 to -170 dB for the signal-to-noise distortion ratio (SNDR) ranged between 85 dB and 96 dB.

The block „Integrator DC Gain“ models the finite dc-gain (DCG). The finite DCG moves the pole of the ideal integrator from dc to another frequency and changes the integrator's gain. This effect is known as a leakage in the integrator (a separate block in the developed model). Distortion is introduced by the integrator's DCG nonlinearity resulting from its dependency on the output voltage as shown in Fig. 4. Slew rate (SR) and unity-gain bandwidth (UGBW) are the two distinct parts of the settling behavior of the op-amps, for which reason these are modelled separately. For an integrator, in presence of its op-amp's UGBW and SR, its settling

behavior will be linearly/nonlinearly affected [33]. The values of the coefficients of the amplifier circuits in Fig. 4 are $a_1=1$; $a_2=0.5$; $a_4=0.25$.

Switches are one of the major elements in switched-capacitor (SC) circuits such as the sigma-delta ADC. Since the switches in CMOS technology are realized by using nMOS and pMOS transistor, they manifest some no idealities such as nonlinear on-resistance, clock-feed through, and charge injection (decreasing the S/H time constant) [33]. The block „Switches charge-injection“ comprise all of the listed non-idealities.

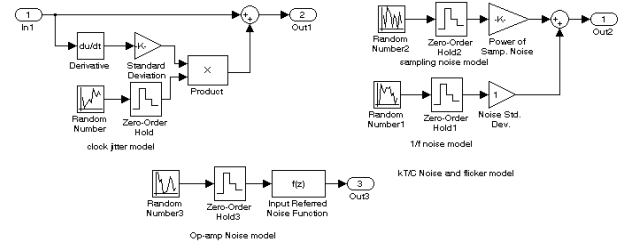


Fig. 4 SIMULINK models of clock jitter, kT/C and flicker noise, and op-amp noise

A quantizer circuit is introduced in the ADC model, using a special block. The quantization error is a very important problem because the reconstruction algorithm proposed here is of a quite sophisticated form and some operations, like determinant calculation for example, are badly conditioned task and may considerably amplify the quantization errors.

B. Simulation results

After the values of the input signals samples were determined through the above described ADC model, these were introduced in the „Subsystem3“ block (Fig. 3), together with the information about the measured frequency of the input signal, so that the values of the unknown amplitudes and phases of the input periodic signal can be established, based on the derived relations. During the simulation, the parameters of the input signal correspond to the values given in Table III. The execution time of the proposed algorithm on hardware platform described earlier was 0.0167s.

A signal containing the first 7 harmonics was used, with the fundamental frequency $f=50$ Hz. The superposed noise and jitter will, in simulation performed in this way, cause a relative error in detection on fundamental frequency of 0.0001 %. It can be seen that the accuracy of the proposed algorithm is within the limits that are attained in processing a signal of this form, in [29], [35], and better then the one presented in [36]. In the time domain, the relative error between the signal and its reconstruction was 0.0025 %. The errors in the amplitude and phase detection are mainly due to the error in measuring of the input signal samples and the error in determining the value of the derived equations.

The presented algorithm can be used for the spectral analysis as well, where it is possible to find out the amplitude

and the phase values of the signal harmonic, based on the set (predicted) system of equations. By taking a systematic approach in conducting the described procedure, it is possible to establish the exact spectral content and, after this has been done, to perform the optimization of the proposed algorithm. With this, the algorithm will be adapted to the real form of the

TABLE III
 COMPARISON OF SIMULATION RESULTS BY THE PROPOSED RECONSTRUCTION ALGORITHM, FFT AND CONTINUOUS WAVELET TRANSFORMATION (CWT) [36]

Harmonic number	Amplitude [VPP]	Phase [rad]	Proposed reconstruction algorithm	
			Amp.error [%]	Phase error [%]
1	1	π	0.0016	0.0021
2	0.73	$\pi/3$	0.0023	0.0018
3	0.64	0	0.0021	0.0022
4	0.55	$\pi/6$	0.0017	0.0019
5	0.32	$\pi/4$	0.0018	0.0024
6	0.27	$\pi/12$	0.0023	0.0017
7	0.14	0	0.0024	0.0023

Harmonic number	FFT (sampling rate = 25 kHz; data length = 25000; time period = 1 s)		CWT	
	Amp.error [%]	Phase error [%]	Amp.error [%]	Phase error [%]
1	0.296	0.322	0.023	0.034
2	0.035	0.038	0.032	0.028
3	0.875	0.843	0.049	0.026
4	0	0	0.144	0.012
5	0	0	0.013	0.154
6	0	0	0.012	0.017
7	0	0	0.223	0.186

signal. The accuracy of signal reconstruction can be guaranteed in practical applications in noisy environments with the use of a powerful processor with adequate filtering.

V. CONCLUSION

The estimation procedure proposed in this paper is a new complexity-reduced algorithm for estimation of the Fourier coefficient. The derived analytical expression opens a possibility to perform fast calculations of the basic parameters of signals (the phase and the amplitude), with a low numeric error. The proposed algorithm for the calculation of the unknown parameters requires $O((2M+1)^2)$ flops, while the computing time is determined by the time that is necessary for the collection of the required number of samples of the processed signal and the estimation procedure itself. In any case, the time is much shorter than with any other known matrix methods used. All the necessary hardware resources can be satisfied by a DSP of standard features and real sigma-delta ADC. The suggested concept can be used as a separate algorithm as well, for the spectral analysis of the processed signals. Based on the identified parameters of the ac signals,

we can establish all the relevant values in the electric utilities (energy, power, rms values). The measurement uncertainty is a function of the error in synchronization with fundamental frequency of processing signal (because of the no stationary nature of the jitter-related noise and white Gaussian noise), and the error that occurs in determining the values of the samples of the processed signal. The simulation results show that the proposed algorithm can offer satisfactory precision in reconstruction of periodic signals in a real environment.

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