Comparison between Minimum Direct and Indirect Jerks of Linear Dynamic Systems

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Abstract—Both the minimum energy consumption and smoothness, which is quantified as a function of jerk, are generally needed in many dynamic systems such as the automobile and the pick-and-place robot manipulator that handles fragile equipments. Nevertheless, many researchers come up with either solely concerning on the minimum energy consumption or minimum jerk trajectory. This research paper proposes a simple yet very interesting relationship between the minimum direct and indirect jerks approaches in designing the time-dependent system yielding an alternative optimal solution. Extremal solutions for the cost functions of direct and indirect jerks are found using the dynamic optimization methods together with the numerical approximation. This is to allow us to simulate and compare visually and statistically the time history of control inputs employed by minimum direct and indirect jerk designs. By considering minimum indirect jerk problem, the numerical solution becomes much easier and yields to the similar results as minimum direct jerk problem.

Keywords—Optimization, Dynamic, Linear Systems, Jerks.

I. INTRODUCTION

Most of the robots and advanced mobile machines nowadays are designed so that they are either optimized on their energy consumption or on their greatest smoothness of motion, [3]. Consequently, the trajectory planning and designs of these robots are done exclusively through many approaches such as the minimum energy and minimum jerk, [4]. Nevertheless, in some applications, the robot is needed to work very smoothly in order to avoid damaging the specimen that the robot is handling while consuming least amount of energy at the same time. In other words, we may want to minimize the jerk of the movement of the robot as to give it the smoothest motion as well as optimize that robot in the energy consumption issue.

The general format of the dynamic problems is consisting of the motion equation, the initial conditions, and the boundary conditions. The area of interest in this paper will involve the problems with two-point-boundary-value conditions. Each of the problems may contain many possible solutions depending on the objective of application. Obviously, the robot that aims to run at lowest cost of energy will be designed to have the lowest actuator inputs during the motion. This is basically the optimization problem of the dynamic systems. Research shows that many of the researchers pay a lot of their attention on the minimization of energy while many tend to seek for the smoothness of the system. According to the second law of Newton’s laws, there is a relationship between acceleration and summation of all forces including the control inputs of any linear dynamic system. By taking derivative with respect to time, there is a relationship between derivative of the acceleration called Jerk and derivative of all forces including the derivative of the control inputs of the dynamic system. In this paper, the derivative of the control inputs with respect to time are called indirect jerks.

Therefore, this research paper aims to search for the relationship between the minimum direct jerk and indirect jerk by using the optimization method so that this new alternative can be put into applications.

II. PROBLEM STATEMENT

Dynamic systems can be described as the first order derivative function of state as

\[ \dot{x}_i = f_i(x_1, \ldots, x_n, u_1, \ldots, u_m, t); \quad i = 1, \ldots, n, \]  

where \( x \in R^n \), \( u \in R^m \) and \( t \) are state, control input, and time respectively, [5]. The problem of interest is to find the states \( x(t) \) and control inputs \( u(t) \) that make our system operates according to the desired objective of minimum energy or minimum jerk. Note that this paper is focusing on the system with fixed end time and fixed end points. Therefore, states and control inputs that serve the necessary condition must also be able to bring the system from initial conditions \( x(t_0) \) at initial time \( t_0 \) to the end point \( x(t_f) \) at time \( t_f \).

The optimization problem of minimum energy will take the form of:

\[ J = \int_{t_0}^{t_f} \sum_{i=1}^{m} u_i^2 \, dt, \]  

where \( u_i \) is the control input, which can be force or torque applied to the system, and \( i = 1, \ldots, m \). \( J \) is the cost function of the energy consumed by the system from initial time \( t_0 \) to end time \( t_f \).

The same kind of concept is used to the minimum jerk problem. It is well known that jerk is the change of input force with respect to time. It is, thus, the third derivative with respect to time of \( x \), or first order derivative of control input \( u \). Therefore,
\[ \text{Jerk} = \dddot{x} \propto \dot{u}. \]  

Defining
\[ \dot{u} = \ddot{u}, \]  
so that (1) becomes
\[ \ddot{x}_i = f_i(x_1, \dot{x}_i, u_1, \ldots, u_m, t), \quad i = 1, \ldots, n + m. \]  

From now on, \( \ddot{u} \) is treated as a variable and as the control input of our dynamic system. Consequently, (2) can be rewritten for the objective function of the minimum indirect jerk problem as
\[ J = \int_{t_0}^{t_f} \sum_{i=1}^{n+m} \dddot{x}_i^2 dt. \]  
Similarly, (2) also can be rewritten for the objective function of the minimum direct jerk problem as
\[ J = \int_{t_0}^{t_f} \sum_{i=1}^{n} x_i^2 dt. \]  
This time, \( J \) is the cost function of the jerks.

### III. NECESSARY CONDITIONS

In this paper, we use the calculus of variations in solving for the extremal solutions of the dynamic system, [1]. Representing the control input with \( u \), the principle of calculus of variations helps us solve the optimization problem by finding the time history of the control input that would minimize the cost function of the form
\[ J = \phi(t, x_1, \ldots, x_n) + \int_{t_0}^{t_f} L(t, x_1, \ldots, x_n, u_1, \ldots, u_m) dt, \]  
where
\[ \phi(t, x_1, \ldots, x_n)_{t_f}, \]  
is the cost based on the final time and the final states of the system, and
\[ \int_{t_0}^{t_f} L(t, x_1, \ldots, x_n, u_1, \ldots, u_m) dt, \]  
is an integral cost dependent on the time history of the state and control variables. Since the cost of the final states would be equal in all feasible time histories of the control input; therefore, the first term of (8) is omitted.

To find the extremum of the function, the dynamic equations are augmented via Lagrange Multipliers to the cost functional as follow:
\[ J'(x_1, \ldots, x_n, u_1, \ldots, u_m) = \int_{t_0}^{t_f} L'(t, x_1, \ldots, x_n, u_1, \ldots, u_m) dt, \]  
where
\[ L'(t, x_1, \ldots, x_n, u_1, \ldots, u_m) = L + \sum_{i=1}^{n+m} \lambda_i \frac{\partial f_i}{\partial u_i}, \]  
and \( \lambda_i \) are Lagrange multipliers. Consequently, (11) becomes:
\[ J'(x_1, \ldots, x_n, u_1, \ldots, u_m) = \int_{t_0}^{t_f} \left[ \sum_{i=1}^{n+m} \frac{\partial L}{\partial f_i} \lambda_i \frac{\partial f_i}{\partial x_i} \right] dt \]  

Since the problem with fixed end time and end points are considered, initial time \( t_0 \), end time \( t_f \), initial state \( x(t_0) \), and final state \( x(t_f) \) must be set prior to solving the problem. The differentiable functions are dependent on the boundary condition of \( x(t_0) = x_0 \), \( x(t_f) = x_f \), \( u(t_0) = u_0 \) and \( u(t_f) = u_f \) where time used falls in the interval \( t_0 \leq t \leq t_f \).

Let function \( L(t, x_1, \ldots, x_n, u_1, \ldots, u_m) \) be represented as a functional
\[ J[x_1, \ldots, x_n, u_1, \ldots, u_m] = \int_{t_0}^{t_f} L(t, x_1, \ldots, x_n, u_1, \ldots, u_m, \dot{x}_1, \ldots, \dot{x}_n) dt \]  

Let \( x(t_0) \) be incremented by \( h_x(t_0) \), \( u(t_0) \) be incremented by \( h_u(t_0) \), and still satisfy the boundary conditions, then
\[ h_x(t_0) = h_x(t_f) = h_u(t_0) = h_u(t_f) = 0. \]  
So, the change in functional \( \Delta J \) will be
\[ \Delta J = J[x_1 + h_x, \ldots, x_n + h_x, u_1 + h_u, \ldots, u_m + h_u] - J[x_1, \ldots, x_n, u_1, \ldots, u_m] \]

Applying Taylor's Series to (15), disregard the higher order terms, and apply it to the problem results in:
\[ \delta J = \sum_{j=1}^{n+m} \sum_{i=1}^{n+m} \frac{\partial L}{\partial x_i} \frac{\partial L}{\partial x_j} \delta x_i \delta x_j dt \]
\[ A \dot{x} = Bu \] (22)

The matrices \( A \) and \( B \) for this system is as follows:

\[
A = \begin{bmatrix}
- M^{-1}C & -M^{-1}K \\
I_2 & 0
\end{bmatrix}
\] (23)

\[
B = \begin{bmatrix}
1 & 0 \\
0 & \frac{1}{m_1} \\
0 & 0 \\
0 & 0
\end{bmatrix}
\] (24)

where the matrices \( M, C \) and \( K \) are:

\[
M = \begin{bmatrix}
m_{1,1} & 0 & 0 \\
0 & m_{2,2} & 0 \\
0 & 0 & m_{3,3}
\end{bmatrix}
\] (25)

\[
C = \begin{bmatrix}
c_1 + c_2 & -c_2 \\
-c_2 & c_2 + c_3
\end{bmatrix}
\]

\[
K = \begin{bmatrix}
k_1 + k_2 & -k_2 \\
-k_2 & k_2 + k_3
\end{bmatrix}
\] (26)

The equation (22) can also be rewritten in the second order differential equation according to the second law of Newton. The parameters used in the model in MKS units are: \( m_1 = 1.0, \quad c_1 = c_3 = 1.0, \quad c_2 = 2.0, \quad k_1 = k_2 = k_3 = 3.0 \). The boundary conditions are \( x(t_0) = (1 2 0 0)^T \) and \( x(t_f) = (0 0 0 0)^T \), where \( t_0 = 0 \) and \( t_f = 1.0 \).

**A. Minimum Direct Jerk Problem**

The cost function of minimum direct jerk is defined as

\[
J = \frac{1}{2} \int_0^T \dot{x}^2 dt
\] (27)

In order for the cost function in (27) to be minimized, the Calculus of Variations as stated in previous section has been used.

**B. Minimum Indirect Jerk Problem**

The cost function of minimum indirect jerk is also defined as:

The procedure outlined in this paper for dynamic optimization is illustrated with the following example of a two degree-of-freedom spring-mass-damper system sketched in equation as:

Fig. 1 Two degree of freedom of spring mass and damper system
\[ J = \frac{1}{2} \int_0^T \tilde{u}_1^2 + \tilde{u}_2^2 \, dt. \] \tag{28}

Similarly for (28) to be minimized, the Calculus of Variations must be applied here.

C. Numerical Results

The minimum jerk problem has the exact same format as the minimum energy problem in (2). However, since the time derivative of control inputs are considered, the (22) must be rewritten as to include the consideration of jerk into the system:

\[ \ddot{x}_1 + 3\dot{x}_1 - 2\dot{x}_2 + 6x_1 - 3x_2 = \frac{du_1}{dt} = \tilde{u}_1, \]
\[ \ddot{x}_2 - 2\dot{x}_1 + 3\dot{x}_2 - 3\dot{x}_1 + 6x_2 = \frac{du_2}{dt} = \tilde{u}_2. \]

Therefore, the extra boundary conditions can be applied at both ends that are \( u(t_0) = (0 0)^T \) and \( u(t_f) = (0 0)^T \). These conditions can be applied in the numerical scheme through the original dynamic equations as follow:

\[ \dot{x}_1 + 3x_1 - 2\dot{x}_2 + 6x_1 - 3x_2 = u_1, \]
\[ \dot{x}_2 - 2\dot{x}_1 + 3\dot{x}_2 - 3\dot{x}_1 + 6x_2 = u_2. \]

By using software developed by Tawiwat Veeraklaew, [6], the problems of minimum direct and indirect jerks can be solved to obtain the optimal solutions. The idea behind this software is to transform the necessary conditions of the dynamic optimization to static optimization. Then one kind of the well known methods called nonlinear programming or linear programming has been used to solve for all parameters that are parameterized through collocation technique. The comparison for each variable such as state and control variables of the dynamic systems in this example are shown in figure below as Fig. 2 to Fig. 7.
From the solutions above, $x_1(t)$, $\dot{x}_1(t)$, $x_2(t)$, $\dot{x}_2(t)$, $u_1(t)$ and $u_2(t)$ from both minimum direct and indirect jerks have exactly the same solutions which can be seen obviously.

In conclusion, the numerical solution of minimum indirect jerk problem becomes much easier and yields to the same results as minimum direct jerk problem since the number of control inputs in dynamic systems must be less than or equal to the number of state variables. Therefore, the variables used in the cost function of the minimum indirect jerk problem will be less than the minimum direct jerk problem when considering the under actuator dynamic or robotic systems.

The results in this paper show that the minimum indirect jerk can be used instead of minimum direct jerk strongly for the linear dynamic systems. However, the nonlinear dynamic problems could be used to compare for the future work which very high expectation that both problems will have the same results.

REFERENCES


