Wasting Human and Computer Resources

Mária Csernoch, Piroska Biró

Abstract—The legends about "user-friendly" and "easy-to-use" birotical tools (computer-related office tools) have been spreading and misleading end-users. This approach has led us to the extremely high number of incorrect documents, causing serious financial losses in the creating, modifying, and retrieving processes. Our research proved that there are at least two sources of this underachievement: (1) The lack of the definition of the correctly edited, formatted documents. Consequently, end-users do not know whether their methods and results are correct or not. They are not aware of their ignorance. They are so ignorant that their ignorance does not allow them to realize their lack of knowledge. (2) The end-users' problem solving methods. We have found that in non-traditional programming environments end-users apply, almost exclusively, surface approach metacognitive methods to carry out their computer related activities, which are proved less effective than deep approach methods.

Based on these findings we have developed deep approach methods which are based on and adapted from traditional programming languages. In this study, we focus on the most popular type of birotical documents, the text based documents. We have provided the definition of the correctly edited text, and based on this definition, adapted the debugging method known in programming. According to the method, before the realization of text editing, a thorough debugging of already existing texts and the categorization of errors are carried out. With this method in advance to real text editing users learn the requirements of text based documents and also of the correctly formatted text.

The method has been proved much more effective than the previously applied surface approach methods. The advantages of the method are that the real text handling requires much less human and computer sources than clicking aimlessly in the GUI (Graphical User Interface), and the data retrieval is much more effective than from error-prone documents.

Keywords—Deep approach metacognitive methods, error-prone birotical documents, financial losses, human and computer resources.

I. INTRODUCTION

IN the Graphical User Interface (GUI), end users almost exclusively apply surface approach methods for computer-related problem-solving. As a result they focus on providing outputs, instead of solving problems [1], [3], [4], [13], [15]. This approach has led to a high percentage of error prone administrative (birotical) documents, which are highly demanding of human and computer resources, causing serious financial losses both in the productive and retrieval processes [8], [12]–[16], [18]. It is not common knowledge that non-traditional software environments are also algorithmically driven, and to solve problems in these programs the same approach should be applied as with "real" programming [2], [5], [17], [19].

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Faced with these problems, we have developed deep approach metacognitive methods for computer-related problem-solving in "birotical" environments, focusing on text management in the present paper. The methods are adapted from high level programming languages, and follow problem-solving and debugging methods which have so far proved effective and efficient.

II. THEORETICAL BACKGROUND

A. Metacognitive Approaches to Computer-Related Problem-Solving

To cover all computer related activities, both in traditional and non-traditional programming environments, Case and Gunstone's [6] well accepted system of metacognitive problem solving approaches had to be extended (Fig. 1) with one deep (CAAD, Computer Algorithmic and Debugging-based) and one surface approach (TAEW, Trial-and-Error Wizard-based) category [7].

B. Levels of Mastery

Generally speaking, non-traditional software environments are not considered programming environments. The GUI and the support from the software companies suggest that user-friendly environment does not require any algorithmic skills, and there is no need for any computational thinking [20]. However, this is not so; to work effectively in "birotical" environments, similar to programming, the order of the three levels of mastery should also be followed [7]:

- *Familiarity:* The student understands what a concept is or what it means.
- *Usage:* The student is able to use or apply a concept in a concrete way.
- *Assessment:* The student is able to consider a concept from multiple viewpoints and/or justify the selection of a particular approach to solve a problem.

The GUI-support approaches leave out the first level of mastery, and the focus is on the usage. However, with this approach there are at least two fundamental problems:

- The one mentioned earlier; the high number of error prone documents and the wasted human and computer resources,
- Even more series the other consequence; leaving out the first level of mastery, we would never have a chance to reach the third level, the assessment.

We have to note here that there are sources which claim that our failure in teaching Informatics and Computer Sciences are rooted in Word and Excel [21]. However, we are convinced that Word and Excel should not be blamed. They are harmless, algorithmic based pieces of software. The popular and widely accepted surface approach methods and those who teach and

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apply them are responsible. We claim that instead of Word, Excel and PowerPoint we should teach text and spreadsheet management, we should teach the different aspects of the correctly designed and formatted documents [21].
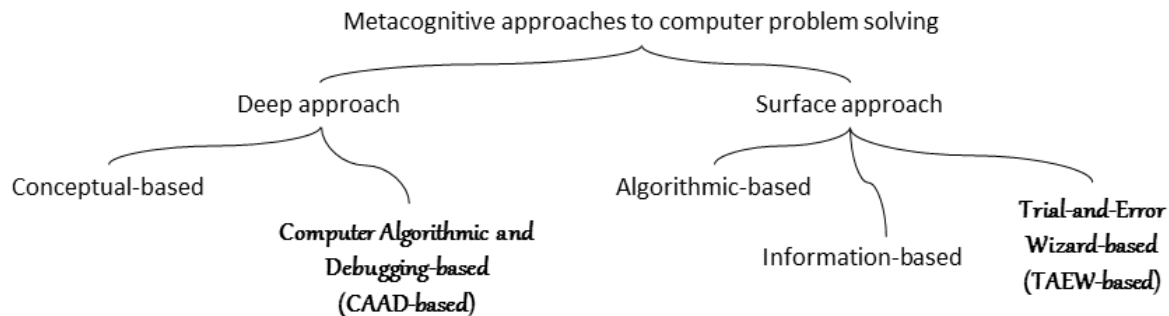

Fig. 1 Metacognitive approaches to computer-related problem-solving. We have extended Case and Gunstone's original typology with approaches to computer-related activities (in Italics)
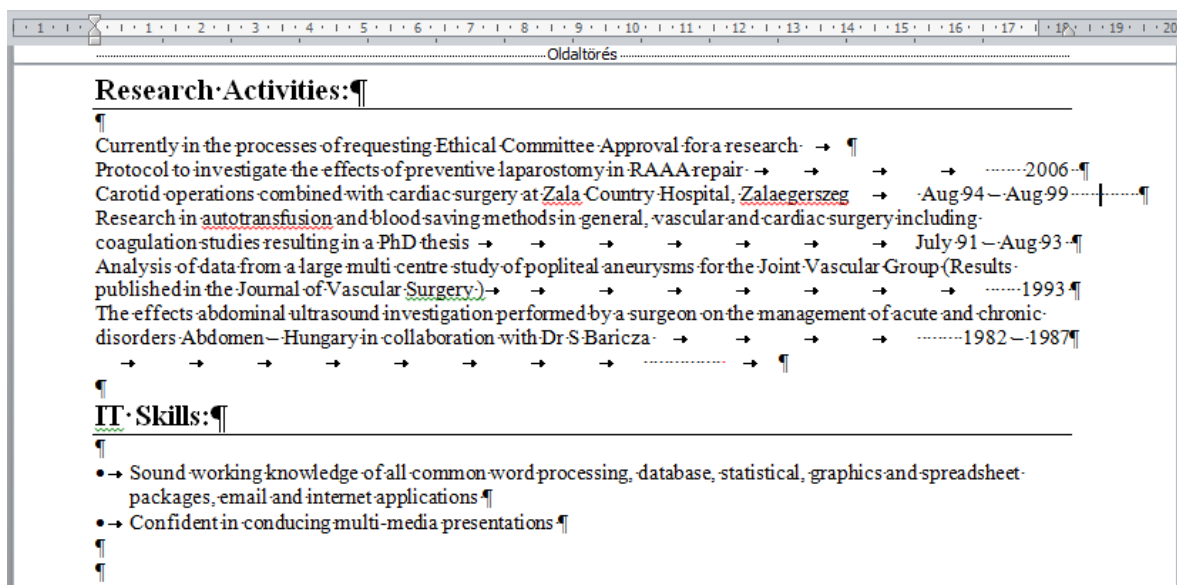
Fig. 2 The text is loaded with layout errors. Its author is a confident but ignorant end-user, who is unaware of their ignorance

III. Results

Computer assisted natural language text management is still a great challenge and will continue to be both in the short and long term. The complexity of the problem makes it clear that surface approach methods to text management will not succeed; instead, deep approach methods are needed to carry out text handling and data retrieval effectively and efficiently. The method introduced in this paper, entitled Error Recognition and Classification (ERaC), is a CAAD-based method (Fig. 1) [9], adapted from programming languages for handling text-based "birotical" documents [2], [5], [17], [19].

A. Correctly Formatted Text

To apply the ERaC deep approach metacognitive method to computer assisted text management – regardless of whether the output is paper-based or in an electronic format–, it is necessary to define the correctly edited and formatted text. Any lack of this definition would lead to a different understanding of mastery and knowledge, and indeed this is the case at present (Fig. 2). The author of the text in Fig. 2

states that he has a "sound knowledge of all common word processing", which is obviously not so. The reason for this misunderstanding is the lack of the definition of the correctly edited, formatted text [8], [10]–[14]. The ignorance of the author of Fig. 2 prevents them to realize their lack of knowledge. They do not know that any changes to the body of the text would evoke further unplanned sequence of changes, which requires additional time, human and computer resources.

Definition: A test is correctly edited and formatted if it is invariant to modification and fulfills the requirements of printed text-based materials.

The definition allows and supports modification of the body of the text, but only those modifications are accepted which conform to the intentions of the user. Any correction – i.e. typing (including deleting) and formatting – beyond the user's original intention is not allowed. The definition also considers rules related to any printed materials – paper or e-output [12], [13] (for details see Chapter B).

The text in Fig. 2 cannot bear any modification – deleting or

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adding pieces of text – or any formatting; even a simple change of font size would ruin the arrangement of the text (see Figs. 4 and 7).

B. Classification of Errors

To provide error free texts, users have to be familiar with the different kinds of errors and the nature of these errors. However, the high number of possible errors does not allow them to be handled individually. Considering these requirements, the following major error classes are defined:
- layout (break up),
- formatting,
- syntactic,
- semantic,
- typographic.

However, we must note that these error groups are not exclusive; one error of a certain type would indicate another type (Figs. 4, 5, and 7, 9; layout errors and formatting errors cause typographic errors, respectively).

C. Examples of Errors and Their Classification

Layout errors: Layout errors are those which break the text into meaningless chunks to imitate formatting. These are the most demanding errors, because they prevent any modification and proper formatting of the text. There are some automated corrections available in order to lessen the number of these errors, but only a very few are successful. The non-printable characters clearly present the most common layout errors in text management: extra spaces (Figs. 2-5, 9, 11, 12), extra tabs (Figs. 2, 3 B), extra end of paragraph marks (enters) (Figs. 2, 3 A, 4 A, 5, 9 B, 11), and manual paragraph numbering (Figs. 3 A, 5, 9 B, 11).

Layout, formatting, and most of the typographic errors are independent of languages. In the figures we use the authentic texts with the original languages to demonstrate that these errors are not the specialties of the English language. Not only the problems but handling them is also language independent.

To demonstrate the consequences of the incorrectly used end of paragraph character we selected a sample presented in Fig. 4. In the first section there is one enter at the end of the paragraph (following *Picture ID*), while in the second sections enters are typed at the end of each line (*available*, *and*, *must be*, respectively, blue arrows). After decreasing and increasing the font size (samples B and C, respectively) the second section does not hold the original arrangement of the text. Beyond this error, the extra enters between paragraphs – replacing spacing before and/or after paragraph – are resizable (Fig. 4, red arrows and boxes), consequently with a change in font size the space between the paragraphs is also changed.

Fig. 5 is an example of high level bricolage. Instead of using the equation editor, the fraction is typed as text: the numerators and the denominators are placed in separated paragraphs and further "tricks" are applied.

It is also common that layout errors evoke syntactic and typographic errors. The incorrectly used spaces in Figs. 3, 4, 9, 11, 12 (lower sample) generated syntactic errors, and some of these errors evoked typographic errors, also.

Syntactic and semantic errors: Most end-users are familiar with the concept of syntactic errors, and even spellcheckers provide assistance in avoiding some, but not all of them. The most frequent syntactic errors occur in connection with punctuation marks and other special characters (Fig. 4). However, semantic errors, which are in close connection with the syntactic errors, are less known and recognizable. In the sample of Fig. 4 we can find marked and unmarked examples of syntactic errors, caused by the incorrect use of spaces, and there is one marked semantic error.

Fig. 6 shows two examples of semantic errors which were overlooked by the spellchecker. The reason for this failure is that both words incorrect in the context are in the dictionary of the spellchecker: *here* instead of *hear* and *boat* instead of *coat*, respectively.
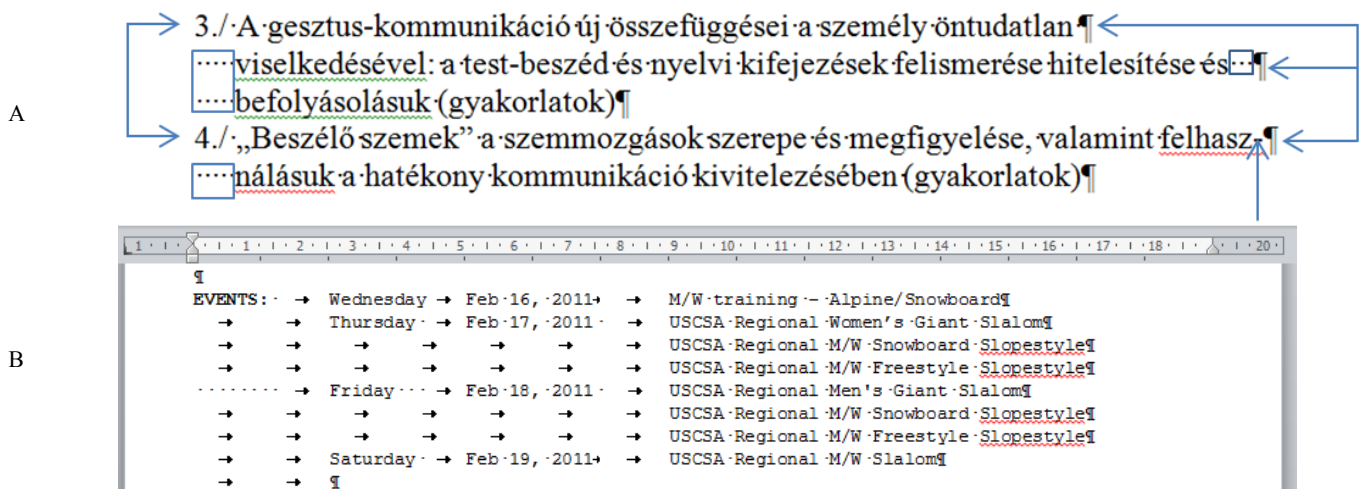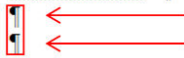

Fig. 3 Layout errors: Manual paragraph numbering, extra spaces, end of paragraph marks in the middle of the sentences, and manual hyphenation (A), incorrectly used spaces and tabulator characters instead of positioned tabulators (B)
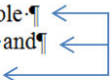
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Fig. 4 The consequences incorrectly used end of paragraph marks, enters
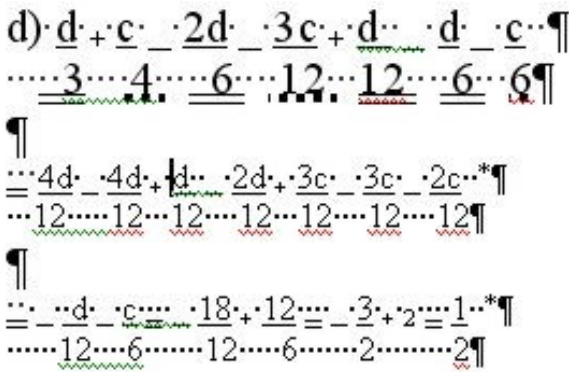
Fig. 5 Fractions created as text; high level bricolage

Fig. 6 Examples of unnoticed semantic errors

formatting command is carried out but it is not correct. One type of formatting errors results texts which cannot be modified without any unintended formatting or typing (Figs. 7-12). The other type causes typographic errors (Figs. 8, 12 (upper sample), Figs. 13-16)).

Fig. 7 presents five consecutive paragraphs and their corresponding rulers. We can read from the rulers that in these five paragraphs center alignment is imitated by left indentation. The indentations are carefully set in each paragraph, which is an extremely tire-some process. By changing the font size of these paragraphs (Fig. 7, button sample) it is clear that the left indentation cannot be used for centering paragraphs. The fabrication of these paragraphs is only waste of time.

There are other formatting errors in this text:
– The margins are set to zero.
– The line spacing is set to a constant value. Consequently, the upper part of the characters do not necessarily fits into the high offered by the line spacing.

We cannot go unnoticed by the fact that this text is the production of a textbook publisher. (The language of the text is irrelevant, since we focus on the formatting errors.)

Formatting errors: Formatting errors occur when a

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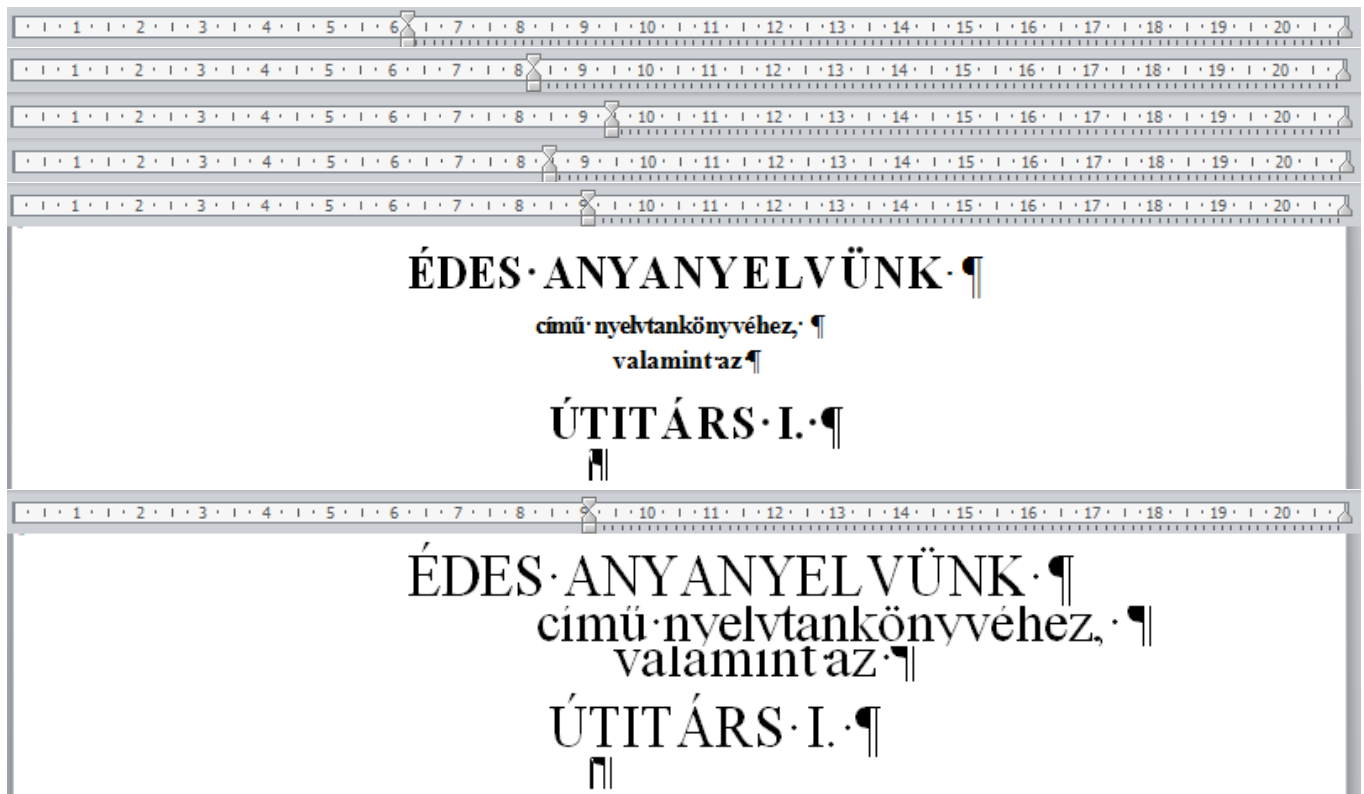Vol:9, No:2, 2015

Fig. 7 The formatting errors of five consecutive paragraphs and the results of changing the font size in all the five paragraphs
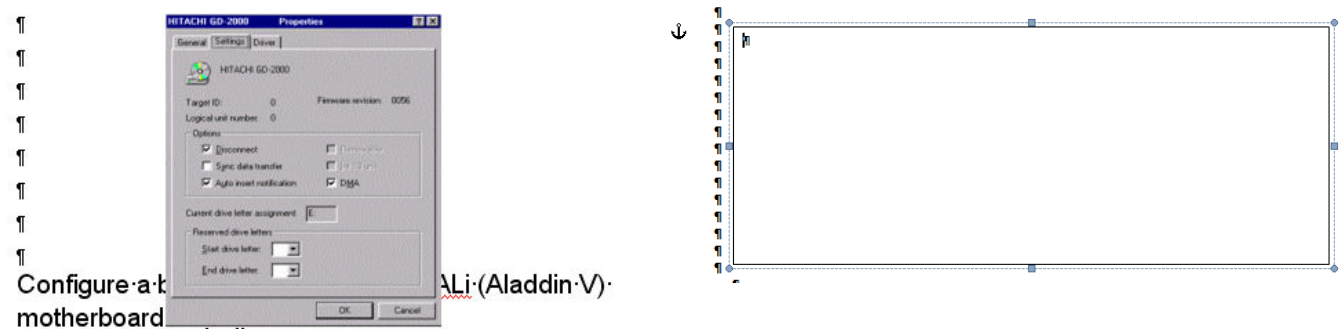

Fig. 8 Incorrectly set picture layouts

The most frequent formatting errors occur in connection with the following activities:

- Setting picture layout (Figs. 8, 9),
- Setting vertical and horizontal alignments (Figs. 7, 3 B, a positioned left tabulator at the left edge of the paper),
- Selecting newspaper instead of parallel columns (Fig. 10), and the other way around.
- Setting the table rows and columns incorrectly (Fig. 11).

The layout of the picture in Fig. 8 is set to *In front of text*, which is not correct. The picture in the left sample is placed on the top of the text in spite of the numerous, but obviously not enough, empty paragraphs. The picture should be placed in a separated paragraph, with the layout *In line with text*. We often meet the same problem with creating space holders (Fig. 8, right sample).

In Fig. 9, just the other way around, the picture layout is incorrectly set to *In line with text*, instead of *Square*.

In Figs. 10, 11 imitated parallel columns are presented. There is confusion between newspaper and parallel columns. The difference between newspaper and parallel columns is the order of the reading. In newspaper columns we finish reading a column before we advance to the next one. In parallel columns we read the contents related to each other in one block, placed side by side, and we only return to the first column when a block is completely read.

In Fig. 10 instead of parallel columns newspaper columns with column breaks are used. With this extremely tiresome solution the text is fragile, and cannot bear any modification.

In Fig. 11 sample A and B there are less and more rows than needed, respectively. In Fig. 11 A, the user realized that to create parallel columns a table is needed. The number of columns is set correctly, however, the number of rows is not,

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consequently, the text is broken into meaningless chunks, so it cannot be modified. In Fig. 11 B, there is one row for the title of the table – loaded with layout errors for imitating horizontal and vertical alignments – and one more row for all the other contents, using numerous tricks to separate the logical blocks.
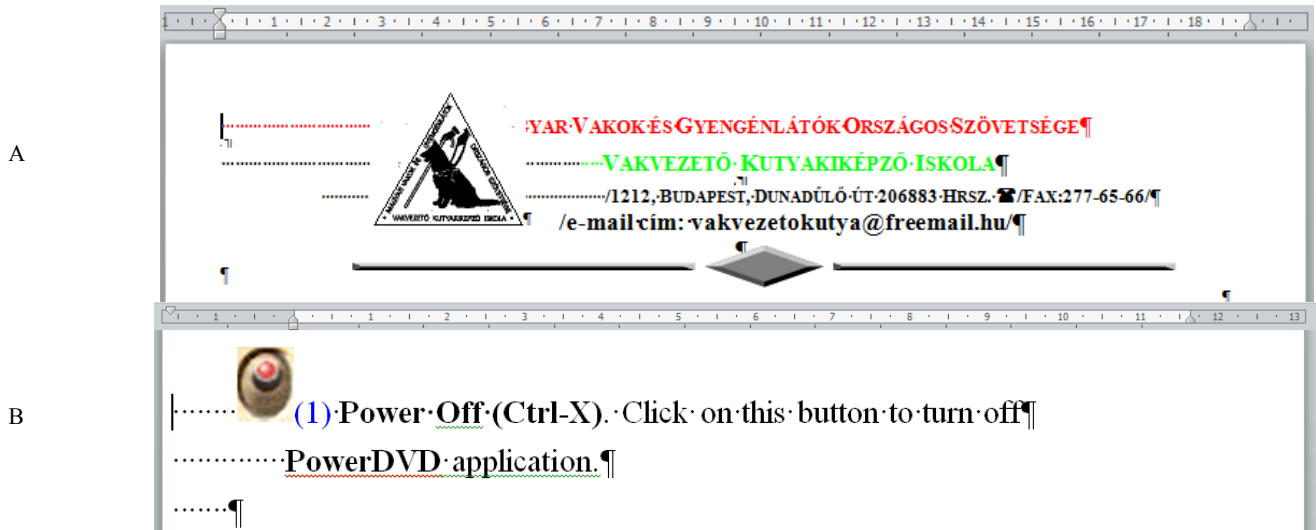
A

B

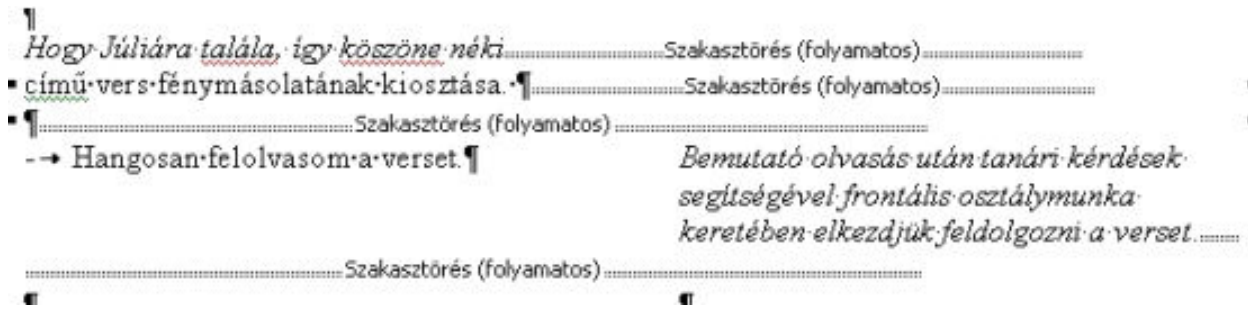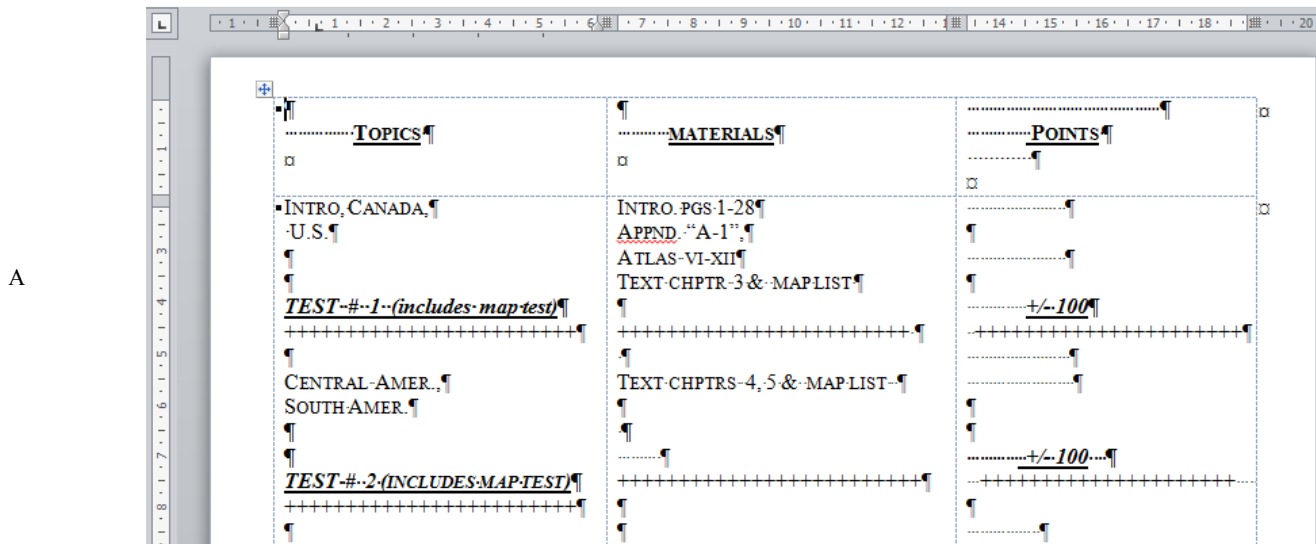Fig. 9 Formatting errors caused by setting improper picture layout

Fig. 10 Formatting error by selecting newspaper columns instead of parallel columns, realized in the sample by table

A

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Beschreibung	Tätigkeit	Fertigkeit/Methode	Kontrolle	Lernziele	
1. Erwärmungs-	Frontalarbeit	Sprechen	Die Lehrerin	Einstimmung	
gespräch - Fragen			korrigiert die		
beantworten im			Fehler.		
Thema *Freizeit*					
2. Kontrollieren	Frontalarbeit	Sprechen	Die Lehrerin	Wiederholung,	
der Hausaufgabe	Lösungen sagen		korrigiert die	Üben	
	und korrigieren		Fehler.		

B

Fig. 11 The number of rows set incorrectly in a parallel column structure
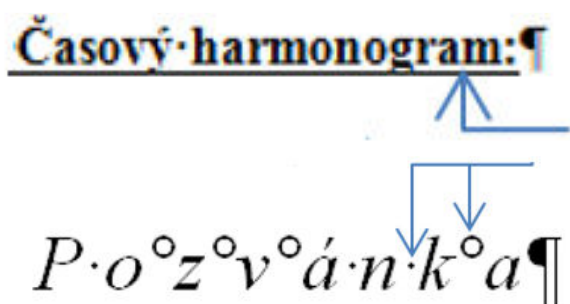

Fig. 12 Errors of one type evoking another type

Typographic errors: Typography provides the rules and advices governing the final appearance of the documents. Unfortunately, these rules and advices are not as widely known as they should be, and frequently violated not only by the end-users but also by the software companies who provide formatting buttons on center stages. End-users, not knowing any better and not caring, frequently use these buttons and create documents both for paper and e-output.

Typographic errors are frequently evoked by formatting or layout error. One of the most commonly found typographic error is the underlined text (Fig. 12, upper sample), which is carried out by a formatting. The samples of Figs. 13-16 are overloaded with different kind of typographic mistakes.

Overleaping errors: As it was mentioned and demonstrated in the previous chapters, there are errors which belong to more than one class. In addition to them the lower sample of Fig. 10 presents a very common method: normal and non-breaking spaces used to substitute *Character spacing*. This error is a layout error, however, it can be considered either as a syntactic or a typographic mistake.

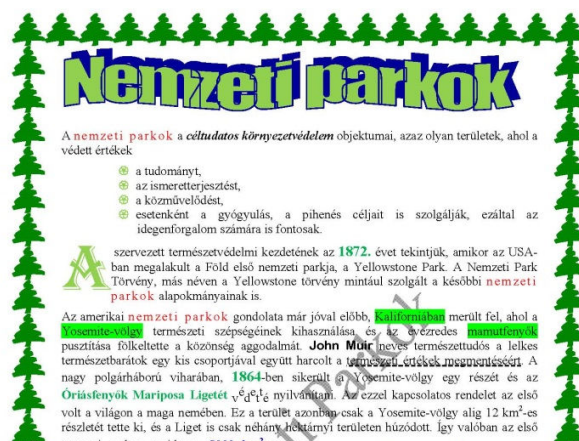Fig. 13 Typographic errors caused by the ill-use of character formatting

Fig. 14 Overused formatting of different kinds makes the text difficult to read

The errors and error classes are not exclusively the characteristics of the printed documents. The very same errors can appear in documents designed for e-output. The results are similar; creating these documents is highly demanding and they do not serve their original purposes, since they do not reach the desired public. Fig. 16 presents samples from presentations, demonstrating typographic errors.

We have to note, however, that at present there are no tools which can indicate either typographic or formatting errors. Consequently, end-users should be responsible for these rules, and they should be able to recognize and avoid them.

IV. Conclusion

In general, we can conclude that there are a great number of rules to consider during the process of handling text, and only a limited number of automated helps are available, and they are not necessarily reliable. Considering the complexity of text management, CAAD-based approaches are required in order to solve these kinds of problems. With CAAD-based methods, end-users would be able to build algorithms to carry out the steps involved in (1) building, (2) formatting, and finally (3) debugging the texts. With the Error Recognition and Classification deep approach method, adapted from programming, we would reduce the number of error-prone documents, and lessen the time and human and computer resources needed to carry out the creation-modification of the

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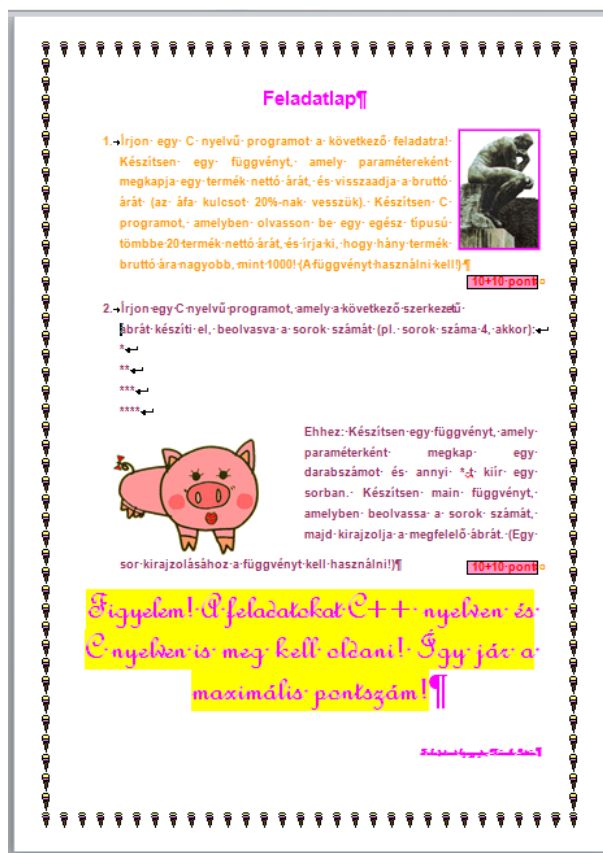texts, and the information retrieval based on them.

Fig. 15 Unfitted illustrations to programming tasks

Building algorithms and caring about debugging play crucial roles in a CAAD-based process of text management, supported by computational thinking. On the other hand, coding in GUI is easy; there is nothing else to do except click on the buttons to carry out the commands. At present, the emphasis is on the coding, providing an extremely high percentage of error-prone documents. However, we argue that for effective text management, end-users must switch the focus from coding to building algorithms and thoroughly debugging, and to this end we propose the Error Recognition and Classification method.
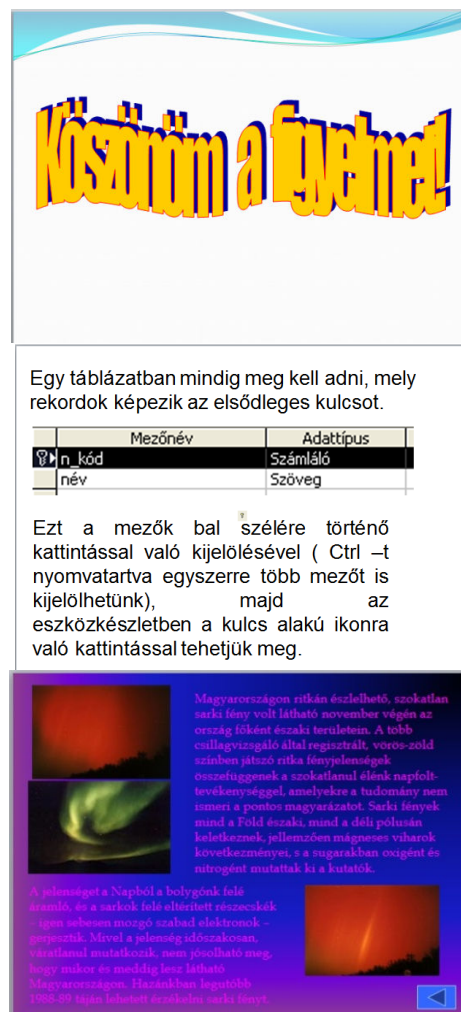

Fig. 16 Typographic errors in presentations

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